



YUVASHAKTI[↑] ANIMATION

COURSES



GRAPHIC DESIGN



VIDEO EDITING



ARCHITECTURE



3D GAMING

R P MUNIRAAJJ

FOUNDER & LEAD INSTRUCTOR
YUVASHAKTI ANIMATION

R P MUNIRAAJJ is the visionary Founder of Yuvashakti Animation (est. 2026). He holds a Master's degree in Graphics, Animation & Visual Effects, along with dual bachelor's degrees in B.Com and B.Sc in Animation. He was an Autodesk Certified Instructor for Maya (2012–2015), certified through the Singapore APAC region.

Backed by over 18 years of experience across both production and academia, Mr. **R P MUNIRAAJJ** brings deep insight into the AVGC (Animation, VFX, and Gaming) ecosystem.

Having mentored more than 5,000 students, contributed to AAA game titles, and conducted production-focused workshops for leading studios in Bangalore, he continues to champion hands on learning, innovation, and career ready skill development positioning Yuvashakti Animation as a launchpad for future ready creative talent.



Let's raise above the **PASSION**
Let's raise above the **CREATIVE**
Let's raise above the **TECHNOLOGY**
Let's raise above the **FUTURE**



YUVASHAKTI ANIMATION

YUVASHAKTI ANIMATION is a latest training academy in Bengaluru with a vision to shape the next generation of creative professionals. Our mission is to transform passion into a profession.

We empower students and working professionals in Graphic Design, Video Editing, Architectural Visualization, Animation, VFX, and Gaming through industry-driven education and real-world production exposure.

All our courses are integrated with **AI** driven knowledge, providing a clear understanding of how to effectively utilize AI as a tool in creative workflows.

Our **MISSION** is to provide job assistance, placement support, and career guidance to all students who study at **YUVASHAKTI ANIMATION**.

We offer advanced technology and equipment to enhance learning. At **YUVASHAKTI ANIMATION**, students have access to high-end desktops for practice, Wacom drawing tablets for creative development, a large projector screen for better visual understanding, and a gaming zone with PS4 to encourage both relaxation and experiential learning.

Mr. **R P MUNIRAAJJ** provides dedicated guidance and personalized support to each student in building strong professional portfolios for better career placement.

VIDEO EDITING COURSE



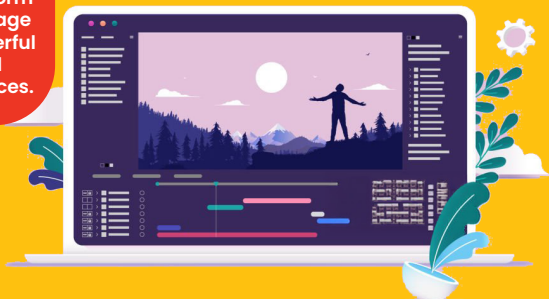
VIDEO EDITING is the process of transforming raw video footage into a structured and meaningful final output by arranging clips, adjusting timing, improving visuals, and refining audio. It combines creativity and technical skill to shape stories, control pacing, and enhance emotional impact. Through cutting, transitions, color correction, sound design, and effects, editors turn unpolished recordings into professional and engaging visual content.

In today's **SOCIAL MEDIA**, video editing plays a powerful role in capturing attention and increasing engagement. Platforms like YouTube, Instagram, and Facebook prioritize short, dynamic, and visually appealing videos. From reels and vlogs to advertisements, educational content, and brand promotions, edited videos help creators and businesses communicate effectively, build audiences, and strengthen digital presence.

For students, learning **VIDEO EDITING** opens doors to diverse career opportunities in media, marketing, filmmaking, and content creation. It enhances creative thinking, technical confidence while preparing you for work.



Video Editing is where creativity meets storytelling to transform raw footage into powerful visual experiences.



VIDEO EDITING is the process of arranging and refining footage to create a clear and engaging story. It involves selecting the best clips, organizing sequences, adjusting timing, and enhancing visuals and audio to produce a polished final output. Using tools like Adobe Premiere Pro, After Effects, and Audition, students learn to edit videos, add effects, improve sound, and create professional-quality content for films, advertisements, and digital platforms.

This course combines creativity with technical skills through hands-on projects, helping students create content for social media, branding, and online platforms. With the growing demand for video content, students will learn to produce fast-paced, engaging, and trend-driven videos, making them industry-ready for careers in video editing and digital content creation.

FUNDAMENTALS

Fundamentals used to build a strong foundation by combining theory with hands-on practice. Students learn key concepts like color theory, typography, composition, and design principles, along with basic drawing and physical exercises. This helps develop creativity, visual thinking, and the ability to create balanced and effective designs for advanced projects.

VIDEOGRAPHY

Videography Shoot Basics for essential camera techniques required for capturing high-quality footage. Students will learn about framing, composition, camera angles, lighting, and basic camera settings such as exposure, focus, and white balance. This module helps students understand how to plan and shoot videos effectively, ensuring that the footage they capture is well-structured and ready for editing.

ADOBE AFTEREFFECTS

Adobe After Effects is a powerful software used for creating motion graphics, visual effects, and compositing in film, video, and digital media. It allows artists and editors to animate text, images, and video layers, apply special effects, and design dynamic transitions. With tools for keyframing, masking, and tracking, After Effects enables precise control over animations and visual compositions. It is widely used in post-production for movies, commercials, and online content, helping creators bring imaginative visuals to life and enhance storytelling through motion design.

ADOBE PREMIERE PRO

Adobe Premiere Pro is a professional video editing software widely used in filmmaking, television, and online content creation. It provides a comprehensive set of tools for cutting, trimming, and arranging video clips, adding transitions, audio editing, color correction, and effects, making it suitable for everything from short social media clips to feature-length films.

ADOBE AUDITION

Adobe Audition is a software used for recording and editing audio. It helps clean, mix, and enhance sound for videos, music, and podcasts. It also works well with other Adobe apps to create clear and professional audio.

BLENDER

Blender software used for creating simple 3D elements for video editing. Students learn basic modeling, lighting, and rendering to create assets like objects and titles. These elements can be used in motion graphics and add depth to videos.

ADOBE PHOTOSHOP

Adobe Photoshop is used to create and edit visual elements such as thumbnails, graphics, and assets for video projects. It helps students enhance images, design compositions, and prepare content for motion graphics and editing workflows.

CANVA

Canva is used to design thumbnails for videos using ready-made templates, text, and graphics.



SYLLABUS

VIDEOGRAPHY SHOOT BASICS

The Videography Shoot Basics module focuses on building a strong foundation in handling cameras and capturing quality footage. Students will learn essential camera techniques such as framing, composition, camera angles, and movement, along with understanding key settings like exposure, focus, shutter speed, ISO, and white balance. This helps them gain control over how a scene is captured visually.

Through practical exercises, students will practice shooting in different environments, working with lighting, and planning shots effectively. This module develops confidence in using cameras and ensures students can capture well-structured, professional footage that is ready for editing and post-production.

FUNDAMENTALS

The Fundamentals module introduces students to the core principles of graphic design through a balanced approach of theory and practical exercises. Students will learn essential concepts such as color theory, aspect ratio, principles of design, basic drawing, composition techniques, and typography. Alongside this, they will engage in hands-on activities like paper cut designs, helping them understand how visual elements interact in real-world applications.

This module focuses on developing visual thinking,

creativity, and observation skills. By working on structured exercises and small design tasks, students will learn how to create balanced, meaningful, and visually effective compositions. By the end of the module, they will have a strong foundation that supports their learning in advanced tools and project-based work.





SYLLABUS



ADOBE AFTEREFFECTS

The course begins with an Introduction to Motion Graphics and Interface Overview, where students familiarize themselves with the Adobe After Effects workspace, tools, and navigation. This foundational module provides an understanding of how compositions work, the timeline interface, and essential panels such as Project, Effects, and Preview. Building this base ensures students can efficiently manage projects and understand the workflow for motion graphics production.

Next, students dive into Working with Layers, Keyframes, and Composition Settings, learning how to manipulate video, text, and shape layers to create dynamic animations. The course covers keyframing techniques for smooth motion, adjusting timing and easing, and customizing composition settings for different output formats. Additionally, students explore Creating and Animating Text and Shapes, applying animation presets, and designing visually appealing elements that enhance storytelling.

The third module focuses on Using Effects, Presets, and Adjustment Layers, alongside Understanding Masks and Track Mattes. Students learn how to apply visual effects to layers, enhance clips using adjustment layers, and use masks and mattes to reveal or

hide portions of footage creatively. Techniques in 2D and 3D layer animation are also introduced, enabling learners to add depth and perspective to compositions. This section includes Working with Green Screen and Keying Effects, teaching students how to isolate subjects and integrate them seamlessly into new backgrounds.

Finally, the course covers Camera Tracking and Motion Tracking Basics, showing how to track movement in footage and apply it to objects or text for professional-looking results. Students also learn about Rendering, Exporting, and Output Formats, ensuring their final projects are polished and optimized for various platforms. The program culminates with a Final Project: A Professional Motion Graphics Sequence, where learners apply all techniques to create a complete, cohesive motion graphics animation suitable for professional portfolios or client work.





The course begins with an Introduction to Video Editing and Premiere Pro Interface, where students become familiar with the workspace, panels, and tools essential for professional video editing. This module provides an overview of the timeline, media browser, and program monitor, helping learners understand how to efficiently navigate the software and set up projects for various video formats.

Next, students focus on Importing, Organizing, and Managing Media Files, learning techniques to efficiently handle video, audio, and image assets. They explore Basic Editing Tools Cut, Trim, and Sequence Creation, mastering essential editing skills to assemble footage, adjust timing, and create seamless sequences. This section also covers Working with Transitions and Video Effects, allowing students to enhance storytelling with smooth scene changes and creative visual effects.

SYLLABUS



ADOBE PREMIERE PRO

The third module emphasizes audio and visual enhancement, including Adding and Syncing Audio, Sound Effects, and Music, and Color Correction and Color Grading Techniques. Students learn how to balance audio levels, synchronize soundtracks, and apply color adjustments to improve the visual quality of their videos. Additionally, the course covers Text, Titles, and Lower Thirds Creation, teaching students how to incorporate professional-looking graphics and on-screen text that enhance the viewer experience.

Finally, learners explore Green Screen (Chroma Key) and Compositing Basics, acquiring skills to replace backgrounds and create composite shots. The module also teaches Exporting Projects for Different Platforms, ensuring videos are optimized for social media, YouTube, or broadcast. The course concludes with a Final Project: Editing a Complete Short Video Sequence, where students apply all learned techniques to produce a polished, professional-quality video ready for a portfolio or client presentation.





SYLLABUS



BLENDER

The Blender module in this course focuses on introducing students to 3D elements that can enhance video editing and motion graphics. Students will learn the basics of 3D modeling, lighting, and rendering to create simple objects, text, and environments. This helps in adding depth and visual interest to videos, making them more dynamic and engaging.

Through practical exercises, students will create 3D assets that can be integrated into workflows like motion graphics and compositing. These elements can be combined with editing software to produce professional-quality visuals, allowing students to expand their creative possibilities and improve the overall impact of their video projects.



CANVA

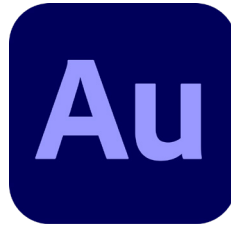
The Canva module in video editing focuses on designing attractive thumbnails and promotional visuals using templates, typography, colors, and layout techniques for platforms like YouTube and social media. It emphasizes speed, creativity, and visual impact to help students create professional designs that enhance video content performance.



ADOBE PHOTOSHOP

The Adobe Photoshop module in video editing focuses on creating and editing visual assets such as thumbnails, titles, and motion graphics elements. It helps students enhance images, design creative compositions, and prepare high-quality graphics for use in video production workflows.





SYLLABUS

ADOBE AUDITION

The course begins with an Introduction to Audio Editing and Audition Interface, where students become familiar with the workspace, essential tools, and panels for professional audio editing. Learners explore techniques for Recording, Importing, and Managing Audio Tracks, ensuring all audio assets are organized and ready for editing. This module builds a strong foundation for precise and efficient workflow within Audition.

Next, students dive into Noise Reduction, Equalization, and Audio Cleanup, learning how to remove unwanted sounds, enhance clarity, and balance frequencies for a polished audio track. They also study Mixing, Mastering, and Applying Sound Effects, gaining skills to blend multiple tracks, adjust volume levels, and add creative effects. The course concludes with Final Audio Export and Integration with Premiere Pro Projects, enabling learners to deliver professional-quality audio ready for video production or multimedia projects

PORTFOLIO DEVELOPMENT

Portfolio focuses on curating and selecting your strongest design works to create a compelling and professional presentation. Students will learn how to evaluate projects critically, choosing pieces that highlight creativity, technical skills, and problem solving ability. Emphasis is placed on organizing projects with a clear visual hierarchy, structured layouts, and well-written descriptions that effectively communicate the concept and design process behind each work.

As the program progresses, students will design portfolio layouts suitable for both print and digital formats, ensuring adaptability across platforms. They will also develop a strong personal brand by maintaining a consistent visual style, tone, and identity throughout the portfolio. The course concludes with a final review and professional presentation, where students refine their work and confidently showcase a polished design portfolio ready for industry opportunities.





VIDEO EDITING COURSE



SOFTWARE'S COVERED

- ADOBE AFTEREFFECTS
- ADOBE PREMIERE PRO
- ADOBE AUDITION
- BLENDER
- CANVA
- ADOBE PHOTOSHOP

GENERAL INFO

3 DAYS TRAINING
(GUIDED PRACTICALS + THEORY)

3 DAYS PRACTICE
(SELF PRACTICE OR LAB WORK)

6 MONTHS DURATION
EVENING CLASSES ONLY
5PM TO 8PM ANY 1HR
SLOT IS CLASS

PLACEMENT

100% PLACEMENT
ASSISTANCE AVAILABLE

MODE

OFFLINE & ONLINE
BOTH MODES AVAILABLE

CERTIFICATE

UPON COURSE COMPLE-
TION CERTIFICATE BY
YUVASHAKTI ANIMATION

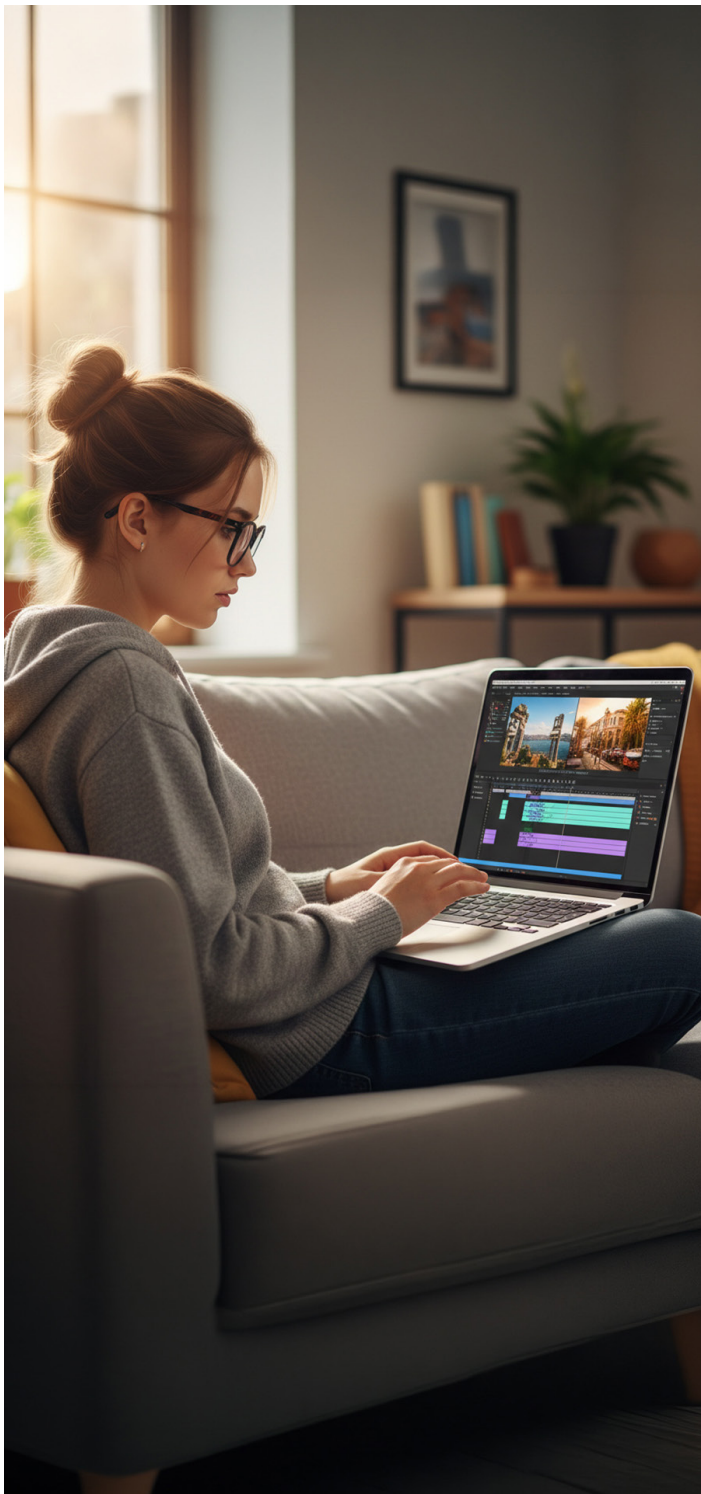
FEES STRUCTURE

TOTAL FEES	RS 65000
FLAT DISCOUNT	RS 20000
FEES	RS 45000
GST 18%	RS 8300

FINAL FEES

53100/-

REGISTRATION FEES	RS 15000
FOLLOWING 5 MONTHS	RS 7620



JOB OPPORTUNITIES

VIDEO EDITOR
MOTION GRAPHIC ARTIST
ONLINE CONTENT CREATE
FREELANCER
BROADCAST EDITOR
FILM EDITOR
POST PRODUCTION ARTIST
MULTIMEDIA ARTIST
DIGITAL ARTIST
SENIOR VIDEO EDITOR

EQUIPMENTS

HIGH END COMPUTERS
PLAYSTATION 4
LARGE GREEN SCREEN
CANON CAMERA EOS 200D
3D SCANNER
3D PRINTER
META QUEST 2
RONIN DJI RS2 GIMBAL
WACOM TABLET
PROJECTOR SCREEN

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A NEW WORLD OF DESIGN OPPORTUNITIES

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WE LOOK FORWARD TO SEEING YOU IN CLASS